

# 2023 ISSF RULEBOOK

## Notable Shotgun changes summarized as follows:

1.) **Finals formats** for all review

### 9.16.3. f and g

f) A **Warning** (Yellow Card) will be shown to any offending athlete by a **Referee**. This must be indicated on the relevant scorecard before it is sent to the RTS office with the use of the below abbreviations while at the same time the Referee must submit also a completed **Incident Report** form.

**FF** = Foot Fault

**SKRP** = Skeet Ready Position

**OG** = Opening the gun between 2 singles

**FPG** = Following or Pointing the Gun at a slow or fast target

g) **For each second or subsequent technical violation, of the same kind in any stage of the Competition (Qualification or Final)** of any of the technical violations listed above, the athlete must be penalized by the deduction of one (1) point (Green Card) by the Referee (See also: Trap Rule 9.8.4.6; Skeet Rule 9.10.5.6). This must be indicated on the scorecard by the Referee before the card is sent to the RTS Office. Also, a completed Incident Report form must be submitted to the RTS office.

### Trap specific

#### 1. Ch 9.8.1(h)

The Clockwise turn leaving post 5 is back. It was out for several years and now, it is back in again.

#### 2. Ch 9.8.1.1(i) & (j)

(i) **All shotguns must be carried OPEN and UNLOADED when moving between any stations.**

j) **Any athlete who loads his/her shotgun on a fired station before leaving it, or carries his/her shotgun loaded between any stations must be given an initial Warning (Yellow Card); any further occurrences until the end of the Qualification process will result in Disqualification (Red Card); and**

**Second time of a yellow card for something ANY TIME DURING QUALIFICATION is at least a deduction. in the case of loading your shell before you are on the station is a RED disqualification**